

Palouse Patchers

QUILT CAMP INFORMATION

TIME: Arrive anytime after 12:00PM Wednesday and choose your bunk. Depart by 3:00PM Sunday.

MEALS: Breakfast is served at 9:00AM and dinner at 5:00PM. If you want to bring additional food for meals and/or snacks, refrigerator space is available.

LOCATION: Palouse Divide Lodge, 40 miles north of Moscow.

Take Highway 95 north towards Coeur d'Alene. Turn onto Highway 6 at the "Potlatch Y". Take Highway 6 until mile marker 23. Turn right and head up the hill to the Lodge. Note: Harvard is the last town you drive through before the lodge. If you end up in Emida, you've gone too far.

COST: \$360 (Double occupancy). \$480 (Single occupancy).

ELIGIBILITY: Palouse Patchers member will be given priority enrollment. Registration is taken on a first come, first served basis.

TRANSPORTATION: You are on your own, but we encourage carpooling!

WHAT TO BRING: Bedding and towels are provided, and all rooms are within the lodge, downstairs of the workroom. There is not an elevator, but you can drive around the back of the building to unload your sewing supplies. Please bring your sewing machine (don't forget to pack your power cord!), **extension cord**, surge protector if you have a computerized machine, **light**, sewing supplies, projects, books to share, and show and tell items. Banquet type tables and chairs are available. You may want to bring your own sewing chair. The lodge has some used/second hand chairs, but may not be comfortable for you.

REQUESTS: Thank you for **not bringing** any **alcoholic beverages, pets, children, and devices that play music**. Your personal music can be played on your device with headphones. Please allow enough time in your schedule before departing to clean up your workspace. It is important to show utmost courtesy to our fabulous camp hosts. Thank you!

QUESTIONS: Any questions can be directed to Debbie Goetz at 208-301-8014 (leave message) or email grammygoetz@frontier.com

Palouse Divide Lodge (Shirley-Emergency only!): 208-245-3552